



TIMING RULES

Possession Arrows will be used for all games

45 MINUTE SCHEDULES

- * 2 x 18-minute periods and a 2-minute period for half time
- * A maximum of one(1) minute time-outs per half per team
- * No time-outs in the last minute of the first half

CLOCK STOPS ONLY IN THE LAST TWO (2) MINUTES OF THE SECOND PERIOD FOR ALL WHISTLES

IMPORTANT INFORMATION

NEW PLAYER REGISTRATIONS

Playing a person under another player's name is an offence and will NOT be tolerated. This renders player Unregistered and Uninsured, and games result in a forfeit.

SENIORS

Additional players adding their name on 'Livescore' monitors will also need to complete a 'Senior Player Registration Form' on that night.

These are available from the front counter or on the website prior to your game.

JUNIORS

Please ensure to contact your 'Club Delegate' with all registration information.

SIN BIN RULE

Technical fouls will be administered in the usual way, however the player is also required to leave the court immediately and not return to the game for **five minutes of playing time**.

UNIFORMS - NO T-SHIRTS OR ILLEGAL PLAYING NUMBERS

Players are not allowed to wear any undergarment that is larger than either their shorts or singlet (t-shirts may not be worn), regardless of a medical certificate.

Legal uniform numbers are 4 - 15, 20 - 25, 30 - 35, 40 - 45, and 50 - 55 only. **'0' is not acceptable.**

CHANGES OF RULES AND REGULATIONS - KEEPING UP TO DATE

Each season team representatives should check the website for any changes to rules or regulations. Recently FIBA (Basketball's governing body) introduced rule changes on the 21st September 2009 in regards to 'Players Falling on the Floor' and 'Swinging Elbows', and also revised the 'Cross-Court' and 'Unsportsmanlike Foul' rules. These can be found on our website

WAVERLEY BASKETBALL ASSOCIATION: RULES AND REGULATIONS

Senior Information, Rules and Regulations, Timing Rules, Sin Bin Rule, and Competition Rules can all be found at www.waverleybasketball.com

Any immediate game issues should be brought to the attention of the referees immediately. If there is an issue that cannot be resolved with the referee, please seek the referee supervisor immediately.



JAMWARE ONLINE - TOUCH SCREEN SCORING



STEP 1

Touch 'ADD TO GAME' button to add regular players to game

STEP 2

Touch the image of the 'SHIRT' to change player number

STEP 3

Touch 'ADD NEW PLAYER' to add emergency/fill in players

Please remember new players must complete a 'senior registration form' at their first game

STEP 4

To add a score or foul, press the buttons next to the appropriate players shirt number. To undo an action, touch 'UNDO'